

# SALAJOG, JULIUS

Senior Project and Design  
Specialist

## CONTACT

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## PROFILE

July 7, 1995

Multidisciplinary designer and full-stack developer with expertise in Adobe Creative Suite (InDesign, Illustrator, Photoshop), UI/UX design (Figma, Blender), and modern web technologies (PHP, Python, JavaScript, React, MySQL, HTML/CSS). Skilled in secure application development, with hands-on experience in penetration testing, DAST tools.

## EDUCATION

**Bachelor of Information  
Technology**

Laguna State Polytechnic  
University

May 2015

## KEY SKILLS

- Illustrator, Photoshop, Figma
- Blender
- CI/CD pipelines, Docker
- React, Tailwind, Typescript
- MySQL, Server (Ngnix/Apached)
- Php, Python, Javascript,
- HTML and CSS
- DAST, Pentest, Sql Inject



## PROFESSIONAL EXPERIENCE

### Senior Project and Design

Concentrix

May 2021 – Present

- Lead the design, development and implementation of graphic, layout, and production communication materials.
- Delegate tasks to a 7-member design team and provide counsel on all aspects of the project
- Assess all graphic materials created in-house to ensure the quality and accuracy of their designs
- Develop and maintain various website application like ESG.

### IT Specialist

Toshiba Information Equipment (Philippines), Inc.

Jun 2018 – Aug 2020

- Maintain all computers in production line, secure the program indicated in respective post.
- Deploy command in Machine using Local Network remote code base in linux.
- Install Operating system Linux and Window as per requirements in respective Machine to comply the requirements to run the machine
- Manage network configuration static and dynamic configuration set assign per Devices.

### Sr, Developer/Owner

JKS IT SOLUTION

July 2021 – Present

- Supervise a small in-house and freelance team to deliver on-time and on-budget solution
- Lead end-to-end development of client projects, planning, architecture, coding, deployment & branding.
- Design and build custom web application using PHP, Python, Javascript, React, MySQL, HTML, CSS, and Wordpress.

## MY WEB PROJECT

<https://taxulo.com/>

<http://truelegalsupport.com/>

<http://vawchoo.com/>

<https://cnxcarbonchallenge.com/>

<https://philippinegifthampers.com/>

<https://philippineflowersandgifts.com/>

<https://psa-inc.org/>

<https://ecorainamerica.com/>

<https://thecultive.com/>

<https://thecultiveshop.com/>

<https://dedicatedcareplacement.com/>

<http://effinrats.com>

<https://elex.ae>

<https://faspitraining.com/>

<https://globalcoachesassociation.com/>

<https://tonykaye.com.au/>

<https://luxuryjapanbagsshop.com/>

<https://mothersway.org/>

<https://qatarpiano.com/>

<http://besthealthcareinstitute.com/>

<https://hxprofessionals.com/>

<https://siam-estate.com/>

<https://1mworld.biz/>

<https://jksitsolution.tech/>

My work as an artist “sketching and make enhancement using photo shop”

It’s an old sketch and my first time adding some color detail using photoshop



Character reference is an rpg game MMORPG “Ragnarok” and the story is based on anime sequence. the character is like a magician that change form when she enter the realm of underworld as a dark elf.

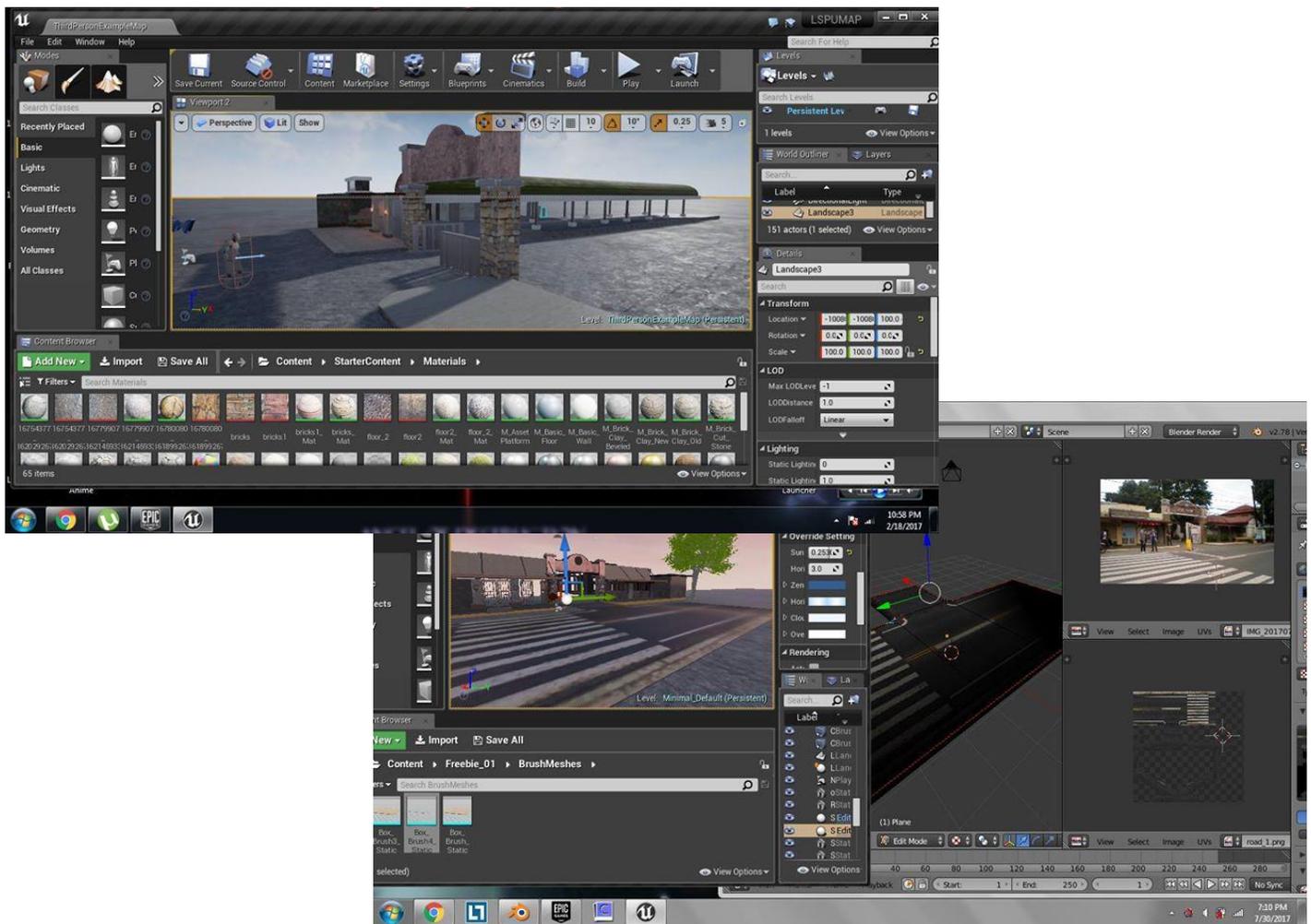


# “LSPU STA-CRUZ CAMPUS VICINITY”

I became an Information Technology student to know better in game developing and programming and this work a vicinity map of the campus I have 3 vicinity map including the UPLB vicinity map my first school and formerly take course of BS Forestry and LSPU-LB campus my 2<sup>nd</sup> school created in blender and unreal engine 6.0 an old engine.



This project is not only focus on vicinity map I made some entertainment on it like sound effect when approaching near on the tree you can hear the sound of the three, foot step closing/opening and you can also interact with the mesh on the map and that's not all I have 2 project presented on this one is virtual presentation for the purpose of the other colleges to use as presentation it's done by capturing shot using matinee sequence and add some interactive widget requested by sample college of education for presentation of their to student how some filming can do with the use of 3D also can add in web page of LSPU-LB as vicinity map and 2<sup>nd</sup> the proposal of pack this map add some actor mesh that interact and view around the whole campus



# Blender and Maya

